

Boost your online Quiz or Bingo

Add these ideas to your online event and raise even more money towards your target for MRF.



Bingo Extras

Raise additional money on the night by encouraging your attendees to...

- Buy a number - if your players are one, two or even three numbers away from a line or house, they can buy their final stamps. We recommend pricing being between £5 and £10 each.
- Blingo Night - encourage everyone to attend dressed up to the nines and charge £2 to vote for King and Queen of the Bling.
- Sponsored Bingo - local organisations could sponsor the night. They get a chance to shout about their newly opened shop/restaurant/pub and you could encourage them to play along too.

Quiz Extras

We do not endorse cheating unless it means raising more money towards your goal! So we have come up with ways you can monetize certain aspects of a quiz, here are a few ideas:

- Joker Card - players pay £10 for this card on any round and it doubles their points.
- Buy Points - release the scores on the doors at half way and at the end of the night BUT also say people can buy points to win. If there is 4 points between second and first place, you can bet your players will spend a few pounds buying to win! We recommend £5 a point.
- Deduct Points - this is really sneaky. Offer it privately to each team only once during the quiz. They can pay to have a certain number of points deducted from their opponents! How about £2 a point to get it super competitive.
- Who will win? - at the top of the quiz, encourage teams to place bets on where they will finish in the order. If they win the bet, they get additional points. Each bet could cost £5.

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"Fundraising little and often is the key to chipping away at your total!"

- Keira Norris, Everest Base Camp